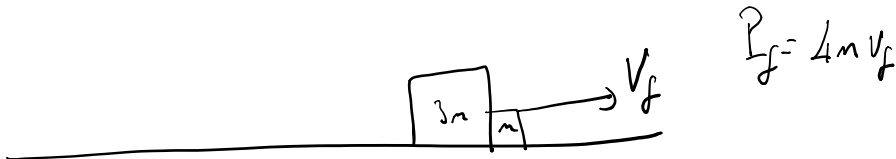


Initial velocities of the two masses are as shown above, find the direction and magnitude of the velocity of both masses after they undergo a completely inelastic collision (i.e. stick to each other). What is the amount of energy lost during collision?

Momentum is conserved



$$P_i = P_f \\ 3mv = 4mv_f \Rightarrow \boxed{v_f = \frac{3}{4}v}$$

$$E_{i0} = ? \quad \frac{1}{2} 3m v^2 + \cancel{\frac{1}{2} m 0^2} = K_{i0} = \frac{3}{2} m v^2$$

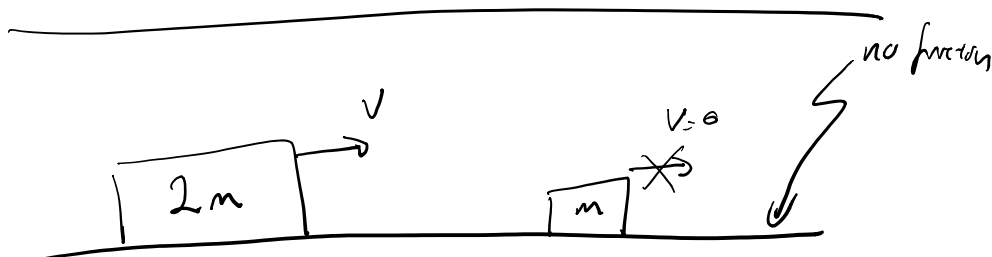
$$E_f = \frac{1}{2} (4m) v_f^2 = \frac{1}{2} 4m \left(\frac{3}{4}v\right)^2 = 2m \frac{9}{16} v^2 = \frac{9}{8} m v^2$$

$$\Delta E = E_f - E_{i0} = \frac{9}{8} m v^2 - \frac{3}{2} m v^2 = \left(\frac{9}{8} - \frac{12}{8}\right) m v^2 \\ = \boxed{-\frac{3}{8} m v^2}$$

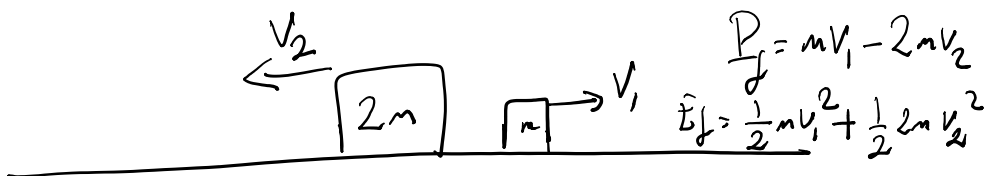
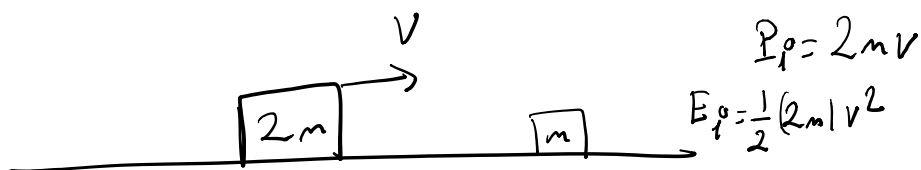
$\frac{3}{8} m v^2$ of energy was dissipated during the collision!

"Total Inelastic collision" \Rightarrow objects stick to each other
 between the two extreme inelastic collision.

* Elastic collision \Rightarrow No energy is lost during the collision!



If these objects collide elastically find the final velocities of both objects.



P is conserved

$$2mv = mv_1 - 2mv_2$$

$$2v = v_1 - 2v_2$$

$$2v_2 = v_1 - 2v$$

$$v_2 = \frac{1}{2}v_1 - v$$

E is conserved

$$\frac{1}{2}2mv^2 = \frac{1}{2}mv_1^2 + \frac{1}{2}2mv_2^2$$

$$2v^2 = v_1^2 + 2v_2^2$$

$$2v^2 = v_1^2 + 2\left(\frac{1}{2}v_1 - v\right)^2$$

~~$$2v^2 = v_1^2 + \frac{1}{2}v_1^2 - 2v_1v + 2v^2$$~~

$$0 = \frac{3}{2}v_1^2 - 2v_1v$$

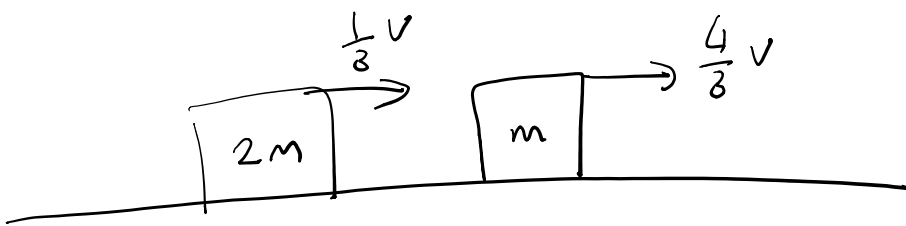
$$0 = v_1 \left(\frac{3}{2}v_1 - 2v \right)$$

before the collision
 $v_1 = 0$
 after the collision

$$v_1 = +\frac{4}{3}v$$

$$v_1 = \frac{4}{3}v \Rightarrow v_2 = \frac{1}{2}v_1 - v$$

$$v_2 = \frac{2}{3}v_1 - v = -\frac{1}{3}v$$



check $p_f = \frac{1}{3}v \cdot 2m + \frac{4}{3}mv = \frac{6}{3}mv = 2mv$ ✓

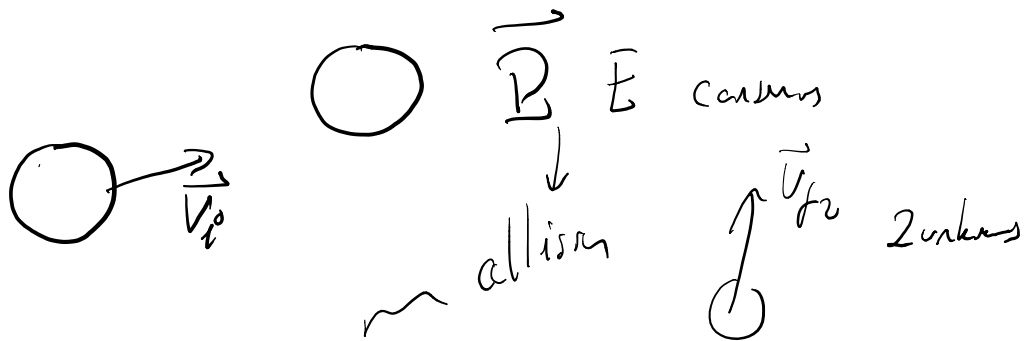
$$E_f = \frac{1}{2} \cdot 2m \left(\frac{1}{3}v \right)^2 + \frac{1}{2} m \left(\frac{4}{3}v \right)^2$$

$$= m \frac{1}{9} v^2 + \frac{16}{9} mv^2 = \left(\frac{1}{9} + \frac{16}{9} \right) mv^2 = mv^2$$
 ✓

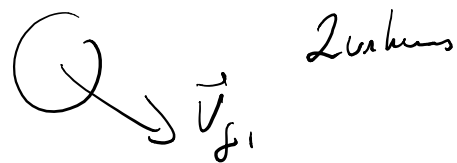
Does elastic condition determine final velocities completely?

1D 1D

Only in 1D

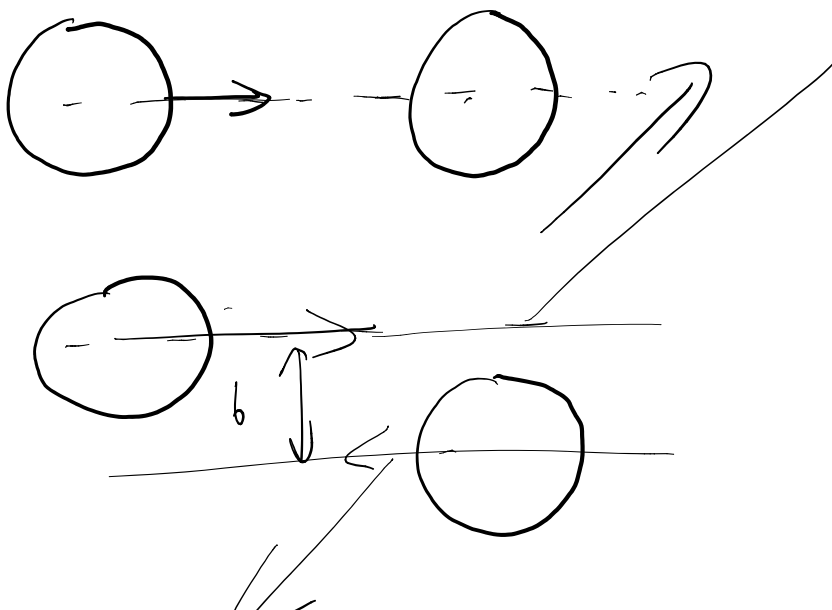


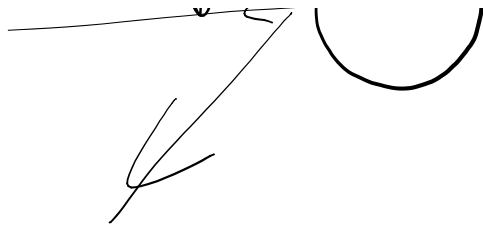
$\vec{P} \Rightarrow$ vector
2 equations



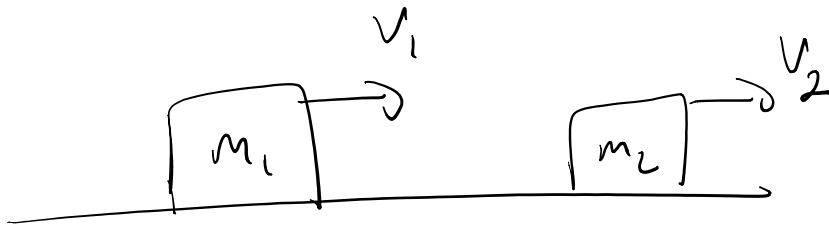
$E \Rightarrow$ scalar
1 equation

4 unknowns





in
2D and 3D the details of the
collision are important to find the final velocities.



$$\underline{P} = m_1 v_1 + m_2 v_2 = M v_{cm}$$

$$= \underbrace{(m_1 + m_2)}_M \underbrace{\frac{m_1 v_1 + m_2 v_2}{m_1 + m_2}}_{v_{cm}}$$

$$v_{cm} = \frac{d}{dt} \left(\underbrace{\frac{m_1 x_1 + m_2 x_2}{M}}_{x_{cm}} \right)$$

center of mass $\rightarrow x_{cm}$

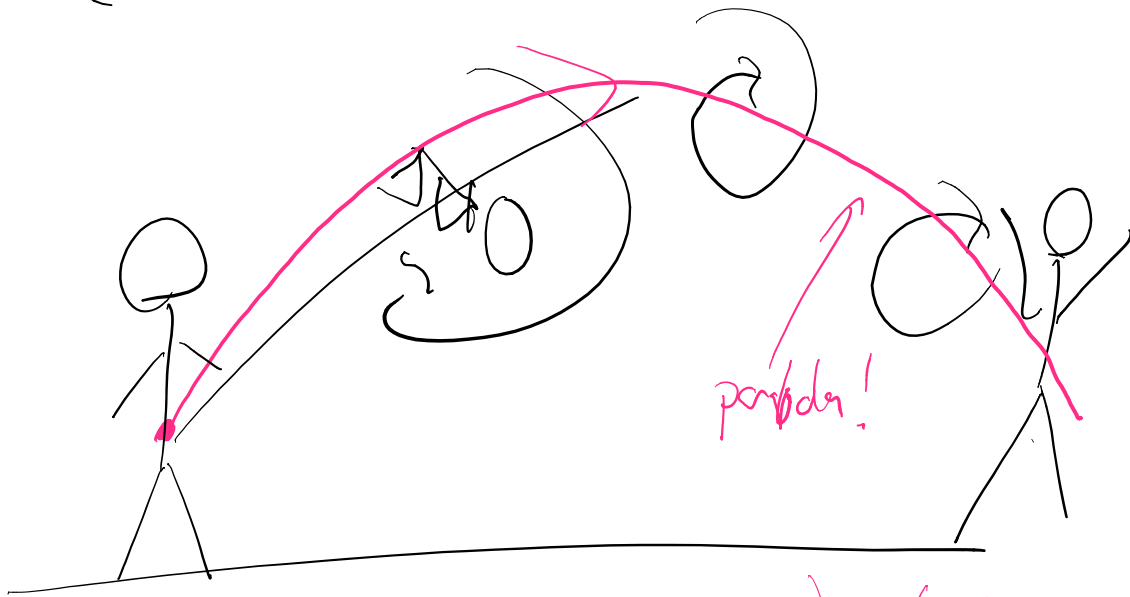
$\underline{P} = M \underline{v}_{cm}$

\uparrow total momentum \uparrow total mass \downarrow velocity of the center of mass

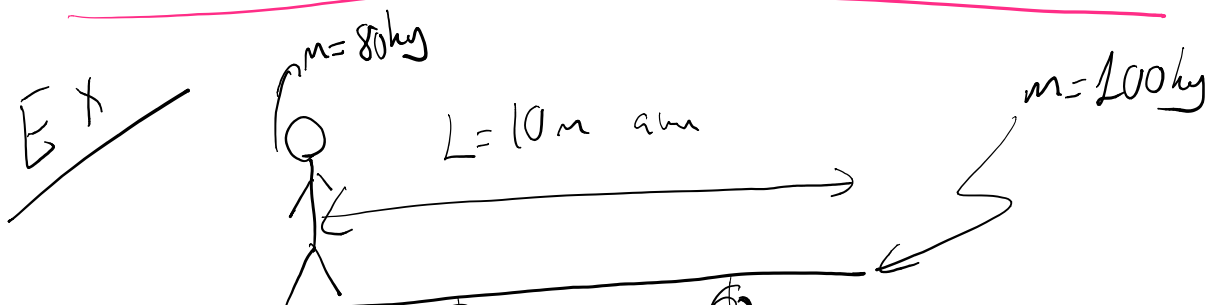
$$\vec{r}_{cm} = \frac{m_1 \vec{r}_1 + m_2 \vec{r}_2}{(m_1 + m_2)}$$

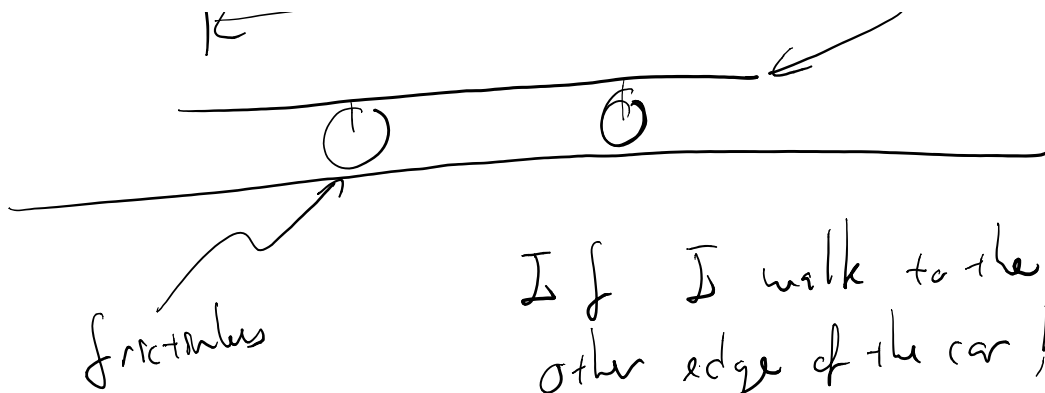
$$\vec{r}_{cm} = \frac{m_1 \vec{r}_1 + m_2 \vec{r}_2 + \dots}{(m_1 + m_2 + \dots)} = \frac{\sum_{i=1}^N m_i \vec{r}_i}{\sum_{i=1}^N m_i}$$

$$(\text{Total momentum}) = (\text{total mass}) \left(\begin{array}{c} \text{velocity} \\ \text{of} \\ \text{center of mass} \end{array} \right)$$



$$\text{Motion} \Rightarrow \left(\begin{array}{c} \text{Motion of} \\ \text{C.M.} \end{array} \right) + \left(\begin{array}{c} \text{Rotation} \\ \text{about} \\ \text{C.M.} \end{array} \right)$$





If I walk to the other edge of the car how far have I walked with respect to the ground?

$$P_{\text{total}} = 0 = M_{\text{total}} V_{\text{cm}}$$

if $V_{\text{cm}} = 0 \Rightarrow$ position of X_{cm} does not change!

$$X_{\text{cm}} = \frac{m_1 x_1 + m_2 x_2}{m_1 + m_2}$$

$$x_1 + x_2 = L$$

$$X_{\text{cm}} = \frac{m_2 \frac{L}{2}}{m_1 + m_2}$$

$$X_{\text{cm}} = \frac{m_1 x_1 + m_2 (\frac{L}{2} - x_2)}{m_1 + m_2}$$

$$\frac{m_2 \frac{L}{2}}{m_1 + m_2} = \frac{m_1 x_1 + m_2 (\frac{L}{2} - x_2)}{m_1 + m_2}$$

$x_2 = L - x_1$

$$\cancel{m_2 \frac{L}{2}} = m_1 x_1 + \cancel{m_2 \frac{L}{2}} - m_2 (L - x_1)$$

$$0 = m_1 x_1 - m_2 L + m_2 x_1$$

$$(m_1 + m_2) x_1 = m_2 L \Rightarrow x_1 = \frac{L}{m_1 + m_2} m_2$$

$$x_1 = \frac{20}{180} \cdot 100 = \frac{100}{9} \approx 11.1 \text{ m}$$

$$x_1 = \frac{L m_2}{m_1 + m_2}$$

1°) Gal ✓

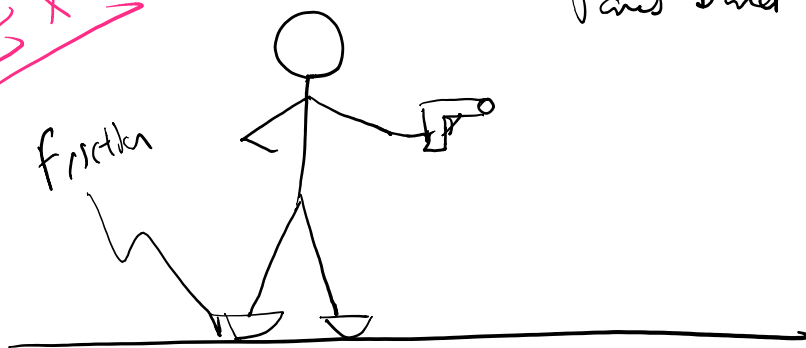
2°) Urr ✓

3°) $m_2 \rightarrow \infty$ ✓

$$\lim_{m_2 \rightarrow \infty} \frac{L m_2}{m_1 + m_2} = L$$

Ex

friction



James Bond on ice skates

M (Bond, darts, gun, bullets)

$\delta m \Rightarrow$ bullet weight.

$v_m \Rightarrow$ velocity of the bullet with respect to gun.

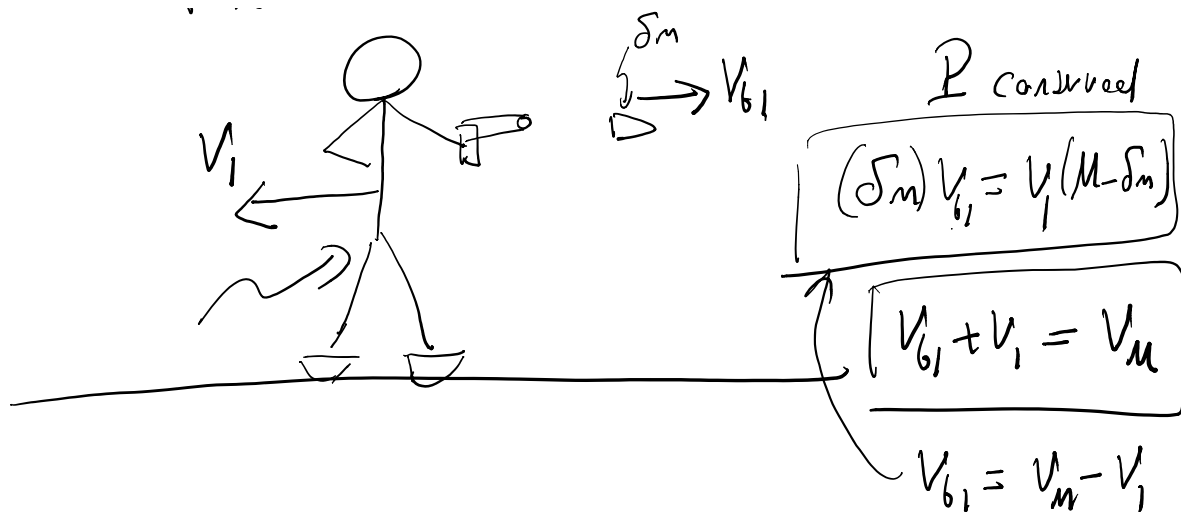
Initially 007 has zero velocity.

Find his velocity after he fires 2 bullets!



$\delta m \rightarrow v_k$

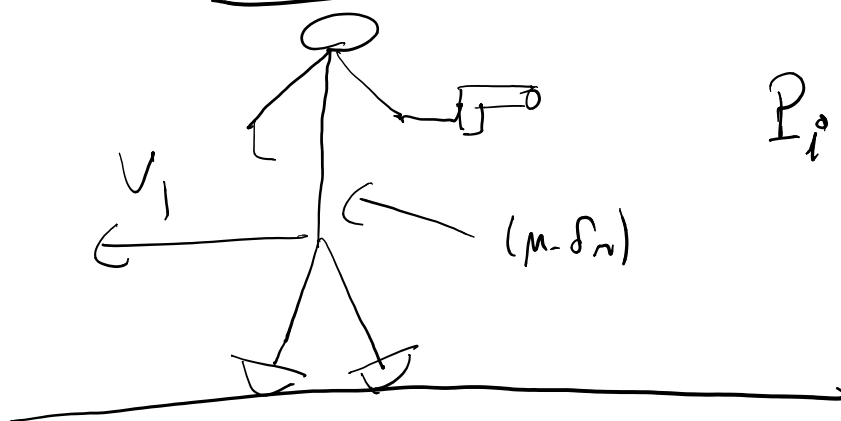
P conserved



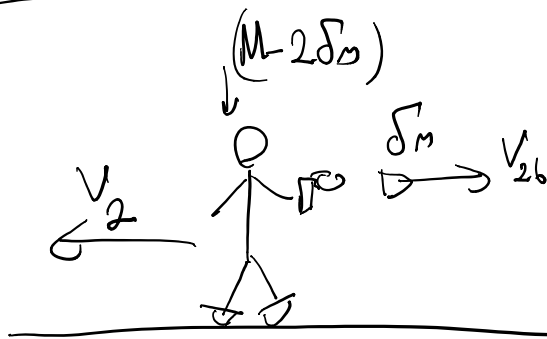
$$\delta m (v_m - v_1) = v_1 M - v_1 \delta m$$

$$(\delta m) v_m - \cancel{v_1 (\delta m)} = M v_1 - \cancel{v_1 \delta m}$$

$$v_1 = \frac{\delta m}{M} v_m$$



$$P_i = - (M - \delta m) v_1$$



$$P_f = (\delta m) v_{b2} - (M - 2\delta m) v_2$$

$$v_{b2} + v_2 = v_m$$

$$P_i = P_f \quad - v_1 (M - \delta m) = (\delta m) v_{b2} - (M - 2\delta m) v_2$$

$$-V_1 M + V_1 \delta m = (\delta m) (V_m - V_2) - M V_2 + 2 \delta m V_2$$

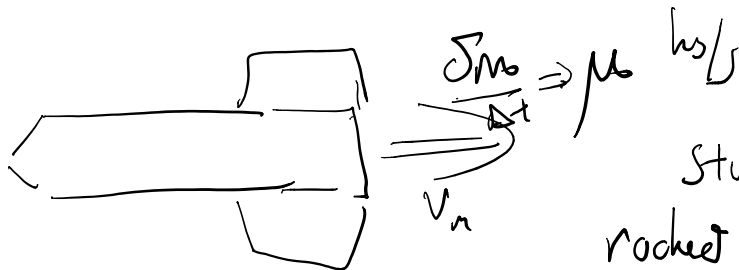
$$-V_1 M + V_1 \delta m = V_m (\delta m) - \cancel{V_2 \delta m} - M V_2 + \cancel{2 \delta m V_2}$$

$$-V_m \delta m - \underset{\substack{\uparrow \\ \frac{\delta m}{M} V_m}}{V_1 M} + \underset{\substack{\uparrow \\ \frac{\delta m}{M} V_m}}{V_1 \delta m} = (-M + \delta m) V_2$$

$$-V_m \delta m - V_m \delta m + \frac{(\delta m)^2}{M} V_m = (-M + \delta m) V_2$$

$$V_2 = \frac{V_m}{(M - \delta m)} \left(2 \delta m - \frac{(\delta m)^2}{M} \right)$$

If you take $\delta m \rightarrow 0$ lim
 $\Delta t \rightarrow 0$



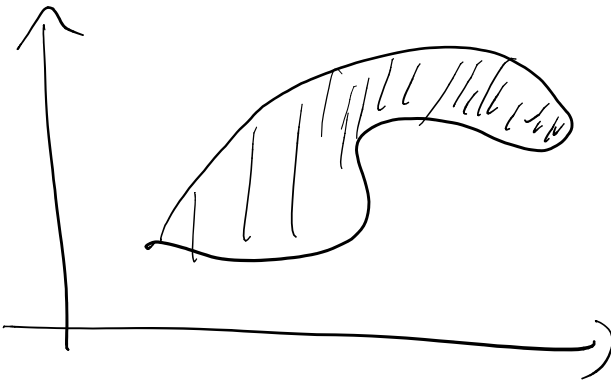
Study
 rocket eqn. in
 your book.

Center of mass for more complex objects



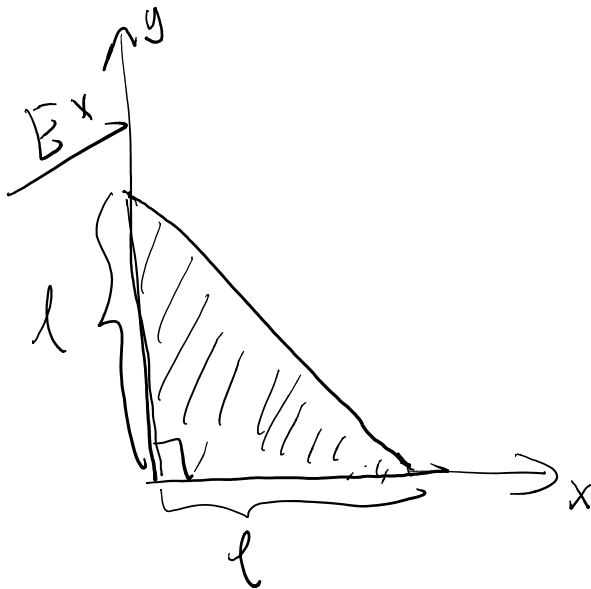
$$x_{cm} = \frac{x_1 m_1 + x_2 m_2 + x_3 m_3 + x_4 m_4}{(m_1 + m_2 + m_3 + m_4)}$$

what happens if I have a continuous object?



$$x_{cm} = \frac{\sum_i x_i m_i}{\sum_i m_i} \Rightarrow x_{cm} = \frac{1}{M} \int x dm$$

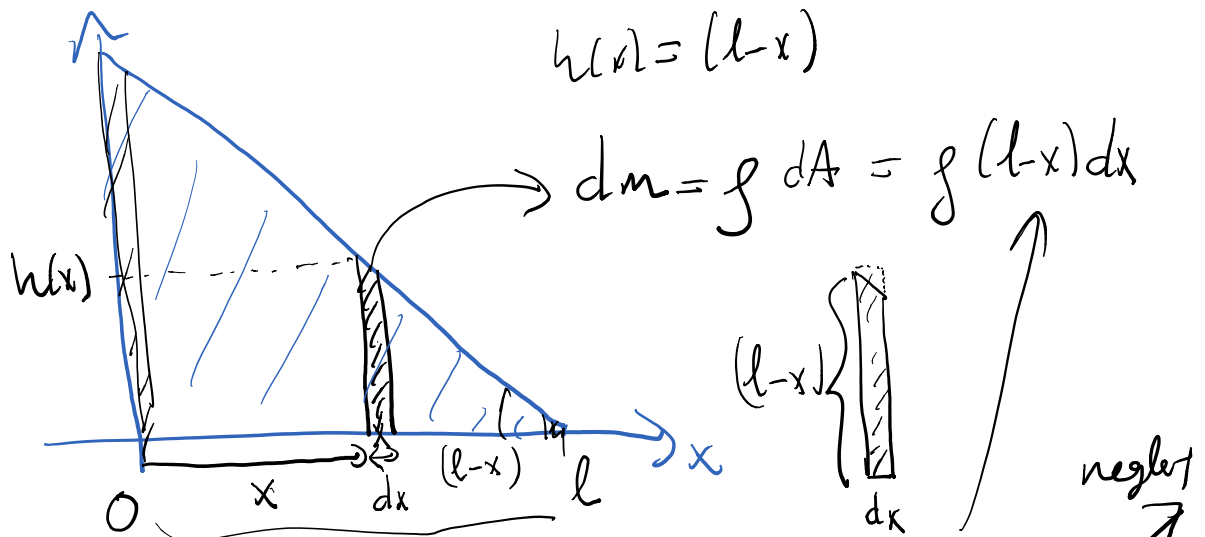
$$\vec{r}_{cm} = \frac{\int \vec{r} dm}{\int dm}$$



Made up of uniform density material.

$x_{cm} = ?$
 $y_{cm} = ?$

Find x_{cm} first



$$A = \frac{l^2}{2}$$

$$M = g \frac{l^2}{2}$$

$$dm = g(l-x)dx$$

$$x_{cm} = \frac{1}{M} \int x dm = \frac{1}{M} \int_0^l x g(l-x) dx$$

$$= \frac{1}{M} g \int_0^l (xl - x^2) dx$$

$$= \frac{1}{M} g \left\{ l \int_0^l x dx - \int_0^l x^2 dx \right\}$$

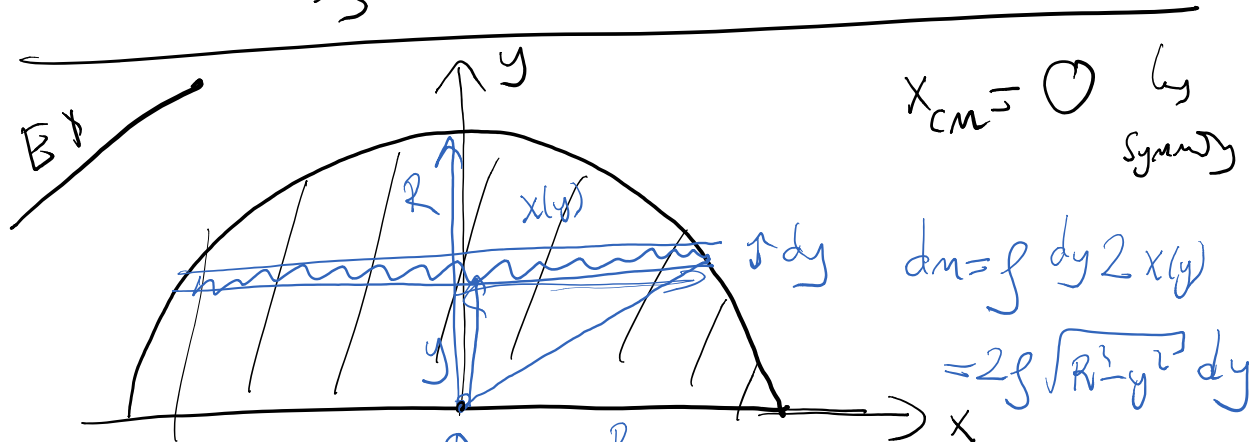
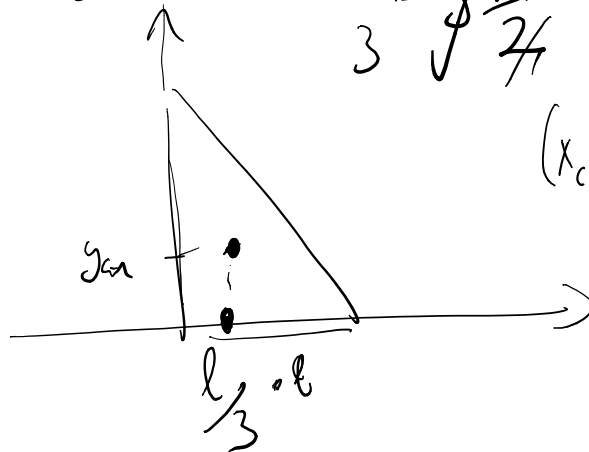
$$\underbrace{\frac{x^3}{3} \Big|_0^l}_{\frac{l^3}{3}} \quad \underbrace{\frac{x^3}{3} \Big|_0^l}_{\frac{l^3}{3}}$$

$$x_{cm} = \frac{1}{M} g \left[l \frac{l^2}{2} - \frac{l^3}{3} \right] = \frac{g l^3}{M} \left[\frac{1}{2} - \frac{1}{3} \right]$$

$$x_{cm} = \frac{1}{M} \int \left(l \frac{v^2}{2} - \frac{v^3}{3} \right) = \frac{g l^3}{m} \left[\frac{1}{2} - \frac{1}{3} \right]$$

$$x_{cm} = \frac{1}{6} \frac{g l^3}{m} = \frac{g l^3}{6 \cancel{g} \frac{\cancel{g} l^2}{24}} = \boxed{\frac{l}{3}}^{\frac{1}{6}}$$

$$(x_{cm}, y_{cm}) = \left(\frac{l}{3}, \frac{l}{8} \right)$$



$$M = \frac{\pi R^3}{2} g$$

$$x(y) = \sqrt{R^2 - y^2}$$

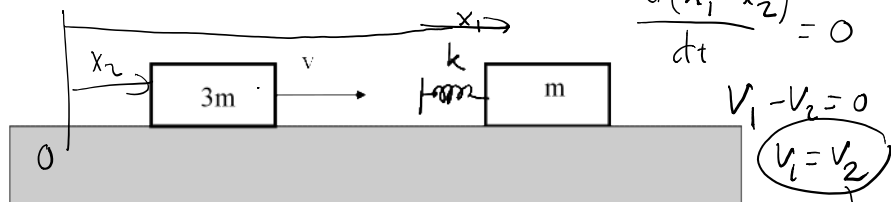
$$y_{cm} = \frac{1}{M} \int y dm = \frac{1}{M} \int_0^R 2gy \sqrt{R^2 - y^2} dy$$

$$= \frac{1}{\frac{\pi R^3}{2} g} 2g \int_0^R \sqrt{R^2 - y^2} y dy$$

$$u = R^2 - y^2$$

$$\begin{aligned}
 &= \frac{4}{\pi R^2} \int_{R^2}^0 \sqrt{u} \left(-\frac{1}{8}\right) du \\
 &= \frac{4}{\pi R^2} \frac{1}{2} \int_0^{R^2} \sqrt{u} du = \frac{2}{\pi R^2} \left. \frac{u^{3/2}}{3/2} \right|_0^{R^2} \\
 &= \frac{4}{3\pi R^2} R^{\frac{3}{2}} = \boxed{\frac{4R}{3\pi}}
 \end{aligned}$$

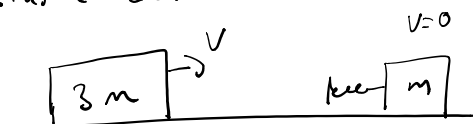
Phys 101- Instructor: M. Özgür Oktel – 2016 QUIZ-18



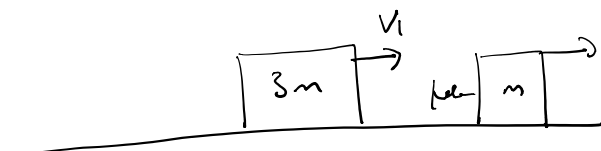
Initial velocities of the two masses are as shown above, there is no friction. The massless spring has spring constant k and is stuck to the second mass (m). Due to the presence of the spring the collision will be elastic.

- Find the direction and magnitude of the velocity of both masses after the collision.
- Find the **maximum compression** of the spring during the collision.

a) Elastic collision



$$\begin{aligned}
 P_i &= 3mv \\
 E_i &= \frac{1}{2} 3mv^2
 \end{aligned}$$



$$\begin{aligned}
 P_f &= 3mv_1 + mv_2 \\
 E_f &= \frac{1}{2} 3mv_1^2 + \frac{1}{2} mv_2^2
 \end{aligned}$$

$$P_i = P_f \Rightarrow 3mv = 3mV_1 + mV_2 \rightarrow \boxed{V_1 = V - \frac{1}{3}V_2}$$

$$E_i = E_f \quad \frac{1}{2} 3m v^2 = \frac{1}{2} 3m V_1^2 + \frac{1}{2} m V_2^2$$

$$3V^2 = 3(V - \frac{1}{3}V_2)^2 + V_2^2$$

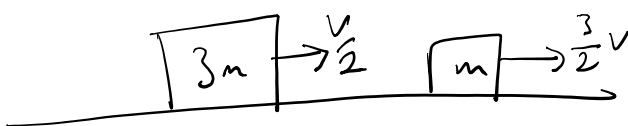
$$3V^2 = 3V^2 - 2VV_2 + \frac{1}{3}V_2^2 + V_2^2$$

$$0 = \left(\frac{4}{3}V_2 - 2V\right)V_2$$

~~$V_2 = 0$~~ initial solution

$V_2 = \frac{3}{2}V$ final V_2

$$V_1 = V - \frac{1}{3} \cdot \frac{3}{2}V = \boxed{\frac{1}{2}V}$$



$$P = 3m \frac{V}{2} + m \frac{3}{2}V = 3mV$$

$$E = \frac{1}{2} 3m \frac{V^2}{4} + \frac{1}{2} m \frac{9V^2}{4} = \frac{1}{2} m \frac{12V^2}{4} = \frac{1}{2} 3mV^2$$

b)

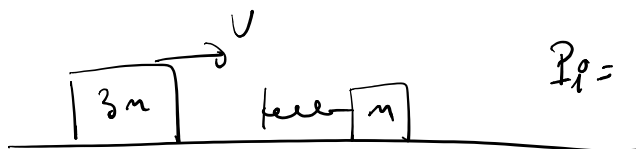


Max compression means the distance $|x_2 - x_1|$ is

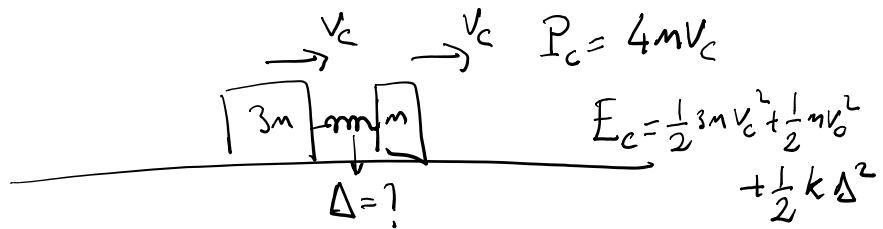
minimum! $\frac{d}{dt}(x_1(t) - x_2(t)) = 0$

$$V_1 - V_2 = 0 \Rightarrow V_1 = V_2$$

at max. compression.



$$P_i = 3mV \quad E_i = \frac{1}{2} 3mV^2$$



$$P_c = P_p$$

$$4mv_c = 3mV \Rightarrow v_c = \frac{3}{4}V$$

$$E_p = E_c$$

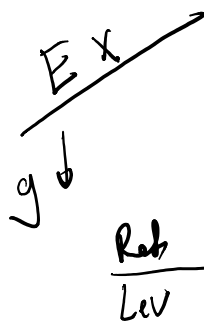
$$\frac{1}{2} 3m V^2 = \frac{1}{2} 4m v_c^2 + \frac{1}{2} k \Delta^2$$

$$3m V^2 = 4m \frac{9}{16} V^2 + k \Delta^2$$

$$\left(3 - \frac{9}{4}\right) m V^2 = k \Delta^2$$

$$\frac{3}{4} \frac{m V^2}{k} = \Delta^2 \Rightarrow$$

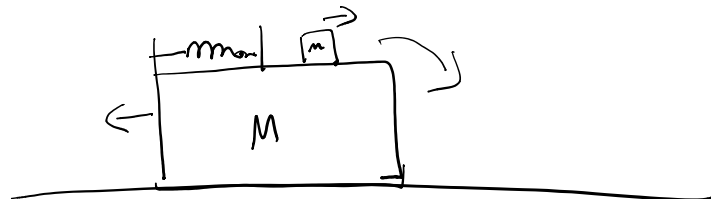
$$\Delta = \sqrt{\frac{3}{4} m \frac{V^2}{k}}$$



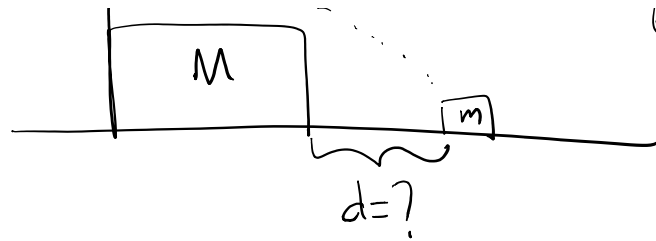
Ref
Lev

$$P_p = 0$$

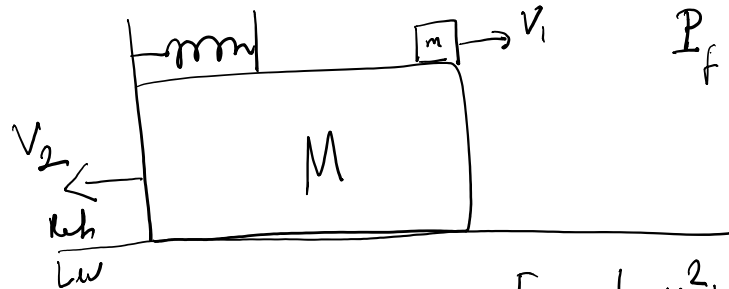
$$E_p = \frac{1}{2} k \Delta_0^2 + mgh$$



What is the distance
between two
masses



between two
masses
when the
small mass
hits the floor?



$$P_f = mv_1 - Mv_2 = 0$$

$$v_1 = \frac{M}{m} v_2$$

$$E_f = \frac{1}{2} mv_1^2 + \frac{1}{2} Mv_2^2 + mgh$$

$$E_i = E_f$$

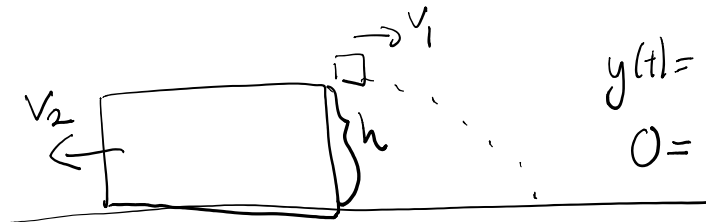
$$\frac{1}{2} k \Delta_o^2 + mgh = \frac{1}{2} mv_1^2 + \frac{1}{2} Mv_2^2 + mgh$$

$$k \Delta_o^2 = m \frac{M^2}{m^2} v_2^2 + Mv_2^2 = M \left(1 + \frac{M}{m} \right) v_2^2$$

$$v_2^2 = \frac{m}{M(m+M)} k \Delta_o^2$$

$$v_2 = \sqrt{\frac{m}{M(m+M)} k \Delta_o^2}$$

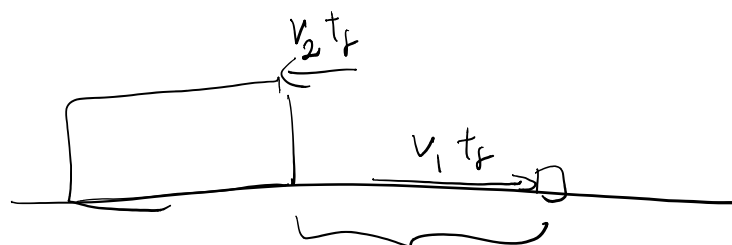
$$v_1 = \frac{M}{m} v_2 = \sqrt{\frac{M}{m(m+M)} k \Delta_o^2}$$



$$y(t) = h - \frac{1}{2} gt^2$$

$$0 = h - \frac{1}{2} gt_f^2$$

$$t_f = \sqrt{\frac{2h}{g}}$$



$$d = (v_1 + v_2) t_f$$

$$d = \left(\sqrt{\frac{m}{M(m+M)}} k \Delta_0^2 + \sqrt{\frac{M}{m(M+m)}} k \Delta_0^2 \right) \sqrt{\frac{2h}{g}}$$

$$d = \left(\sqrt{\frac{m}{M}} + \sqrt{\frac{M}{m}} \right) \sqrt{\frac{k 2 h}{(m+M) g}} \Delta_0$$

1°) Gal ✓

2°) Unit

$$\sqrt{\frac{\cancel{M} \cancel{m}}{\cancel{kg} \cdot \cancel{m} / s^2}} \quad m \quad \checkmark$$

3°) $M \rightarrow \infty$ (check this and find out that our exp. is correct!)

Rotational Motion.



$\theta(t)$

$$\frac{d\theta}{dt} = \omega(t) \rightarrow \text{angular velocity}$$

$$\frac{d^2\theta}{dt^2} = \frac{d\omega}{dt} = \alpha(t) \rightarrow \text{angular accel.}$$

$$\vec{\tau} = I \vec{\alpha}$$

Moment of inertia

$$I = \int r^2 dm$$

parallel axis theorem

$$I_d = I_{cm} + M d^2$$

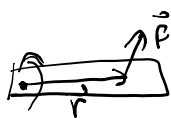
$$\vec{F} = m \vec{a}$$

$$I = \begin{cases} \text{Ring} & I_{ring} = MR^2 \\ \text{Disk} & I_{disc} = \frac{MR^2}{2} \\ \text{Rod} & I_{rod} = \frac{ML^2}{12} \end{cases}$$

Dynamics:

torque

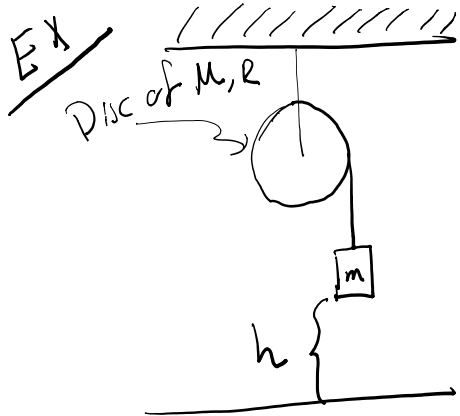
$$\vec{\tau} = \vec{r} \times \vec{F}$$



Kinetic Energy of Rotation

$$K = \frac{1}{2} I \omega^2$$

But we have to be careful about which I and which ω !

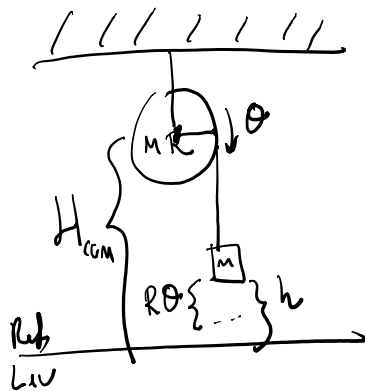


How fast does m hit the floor if it starts from the rest configuration shown?

Soln 1

Energy is conserved

Potential energy depends on the path of COM!



$$E_i = mgh + MgH_{com}$$

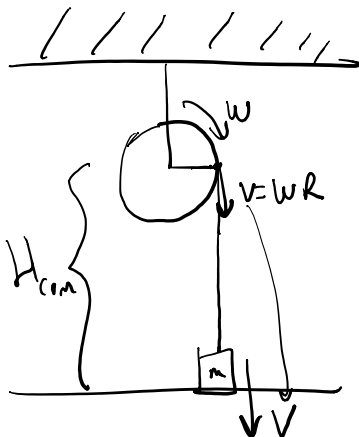
$$\frac{d\theta}{dt} = \omega \quad \frac{d}{dt}(R\theta) = v$$

$$R\omega = v$$

$$I_{disc} = \frac{MR^2}{2}$$

$$E_f = MgH_{com} + \frac{1}{2}mv^2 + \frac{1}{2}I\omega^2$$

$$= MgH_{com} + \frac{1}{2}mv^2 + \frac{1}{4}MR^2\omega^2$$



$$E_i = E_f \quad (1)$$

$$(2) \quad \omega R = v$$

$$\propto R = a$$

$$E_i = E_f \quad (1)$$

$$\alpha R = a$$

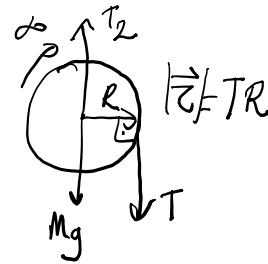
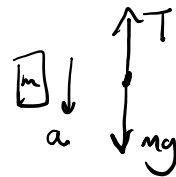
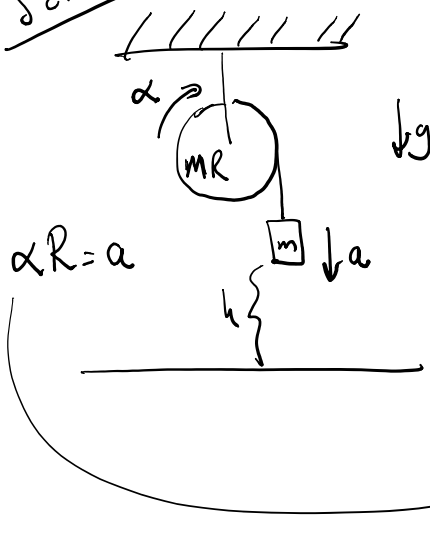
~~$$Mgh_{\text{com}} + mgh = Mgh_{\text{com}} + \frac{1}{2}mv^2 + \frac{1}{4}MR^2\omega^2$$~~

$$mgh = \frac{1}{2}mv^2 + \frac{1}{4}Mv^2$$

$$mgh = \frac{1}{2}\left(m + \frac{M}{2}\right)v^2 \Rightarrow$$

$$v = \sqrt{\frac{2mgh}{\left(m + \frac{M}{2}\right)}}$$

Solution 2



$$ma = mg - T$$

$$I\alpha = TR$$

$$\frac{MR^2}{2}\alpha = TR$$

$$\frac{Ma}{2} = T$$

$$ma = mg - \frac{M}{2}a$$

$$a = \frac{m}{\left(m + \frac{M}{2}\right)}g$$

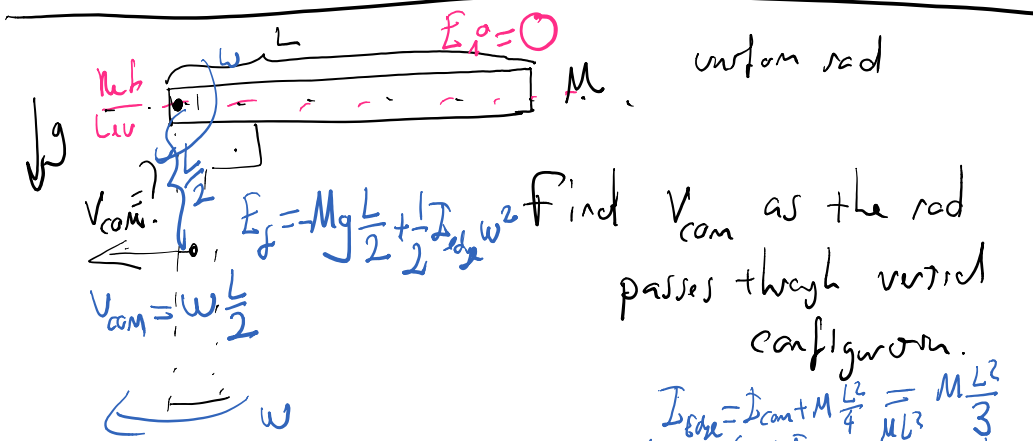
How long will it take for m to hit the floor?

$$\frac{1}{2}at_f^2 = h$$

$$t_f = \sqrt{\frac{2h}{a}}$$

$$V_f = at_f = \sqrt{2ha}$$

$$V = \sqrt{\frac{2mhg}{\left(m + \frac{M}{2}\right)}}$$



Solve Energy conservation.

$$E_p = E_f$$

$$0 = -Mg\frac{L}{2} + \frac{1}{2} I_{\text{edge}} \omega^2$$

$$Mg\frac{L}{2} = \frac{1}{2} \frac{ML^2}{3} \omega^2$$

$$\sqrt{\frac{3g}{L}} = \omega \Rightarrow$$

$$V_{\text{cm}} = \omega \frac{L}{2} = \sqrt{\frac{3gL}{4}} = \sqrt{\frac{3}{4} gL}$$

I_h good



$$K = \frac{1}{2} m v_{\text{cm}}^2 + \frac{1}{2} I_{\text{cm}} \omega^2$$

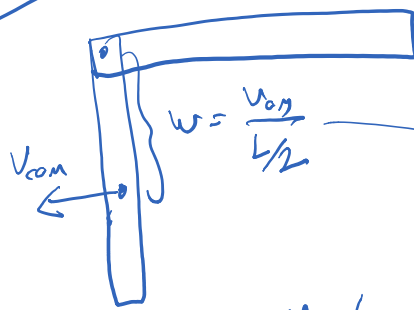
only works for COM.

Solution



$$E_f = 0$$

\downarrow



$$E_f = 0$$

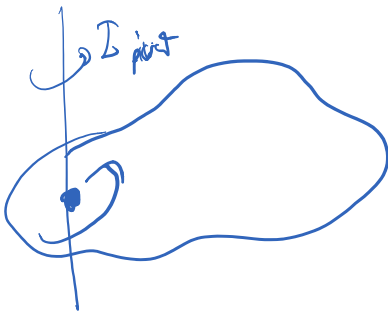
$$E_p = E_f = -Mg\frac{L}{2} + \frac{1}{2} M v_{cm}^2 + \frac{1}{2} I_{cm} \omega^2$$

$$Mg\frac{L}{2} = \frac{1}{2} M v_{cm}^2 + \frac{1}{2} \frac{ML^2}{12} \frac{v_{cm}^2}{L^2/4}$$

$$gL = v_{cm}^2 \left(1 + \frac{1}{3}\right) \Rightarrow v_{cm} = \sqrt{\frac{3}{4} gL}$$

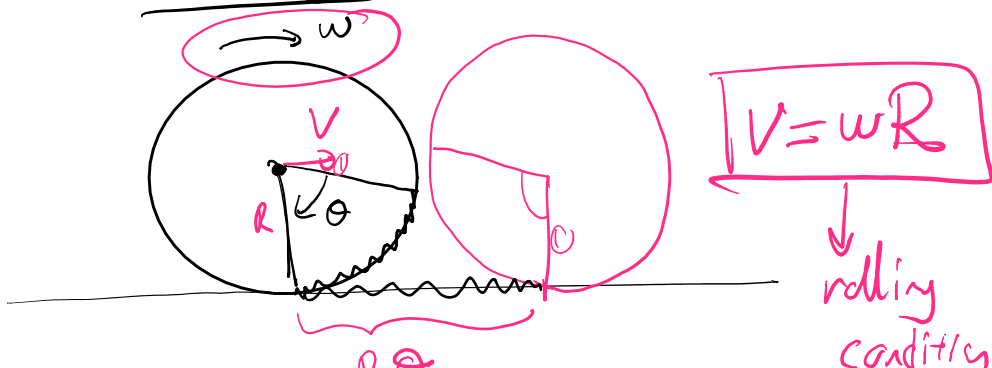
$$K = \frac{1}{2} m v_{cm}^2 + \frac{1}{2} I_{cm} \omega^2$$

Always correct



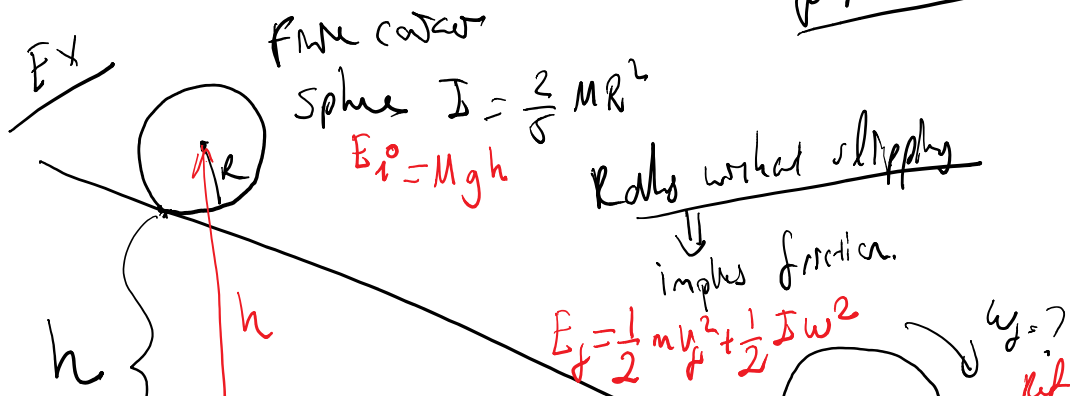
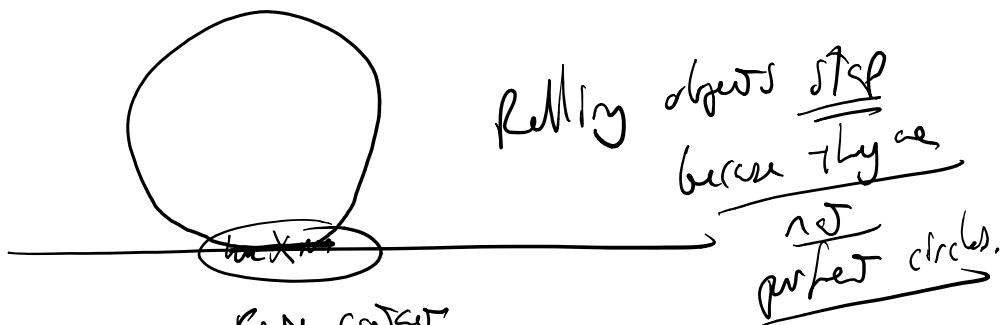
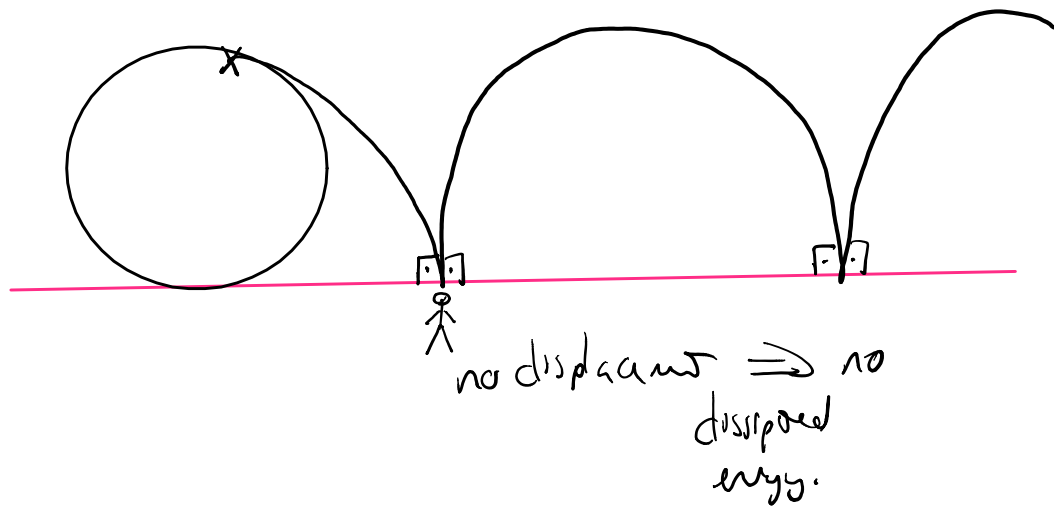
$$K = \frac{1}{2} I_{pivot} \omega^2$$

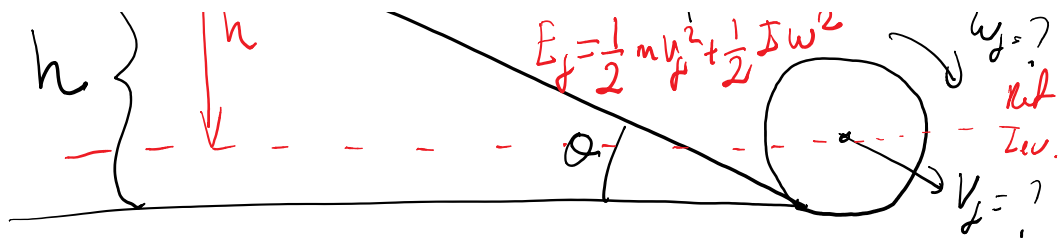
Rolling





During rolling there may be friction but it does not dissipate energy!





a) $v_f = ?$ $\omega_f = ?$

b) Find the friction force acting on the sphere during motion.

Although there is friction, during rolling without slipping there is no energy loss, friction force is static friction.

\Rightarrow Rolling w/o slip \Rightarrow energy conserved.

$$Mgh = \frac{1}{2} M v_f^2 + \frac{1}{2} I \omega_f^2$$

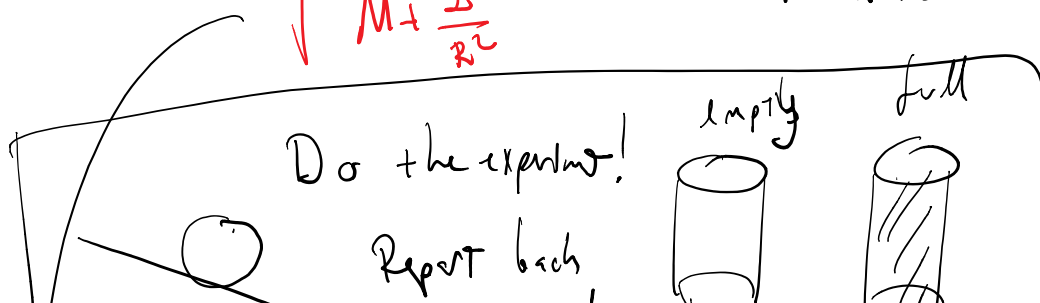
$$v_f = R \omega_f$$

$$I = \frac{2}{5} MR^2$$

$$Mgh = \frac{1}{2} M v_f^2 + \frac{1}{2} \left(\frac{I}{R^2} \right) v_f^2$$

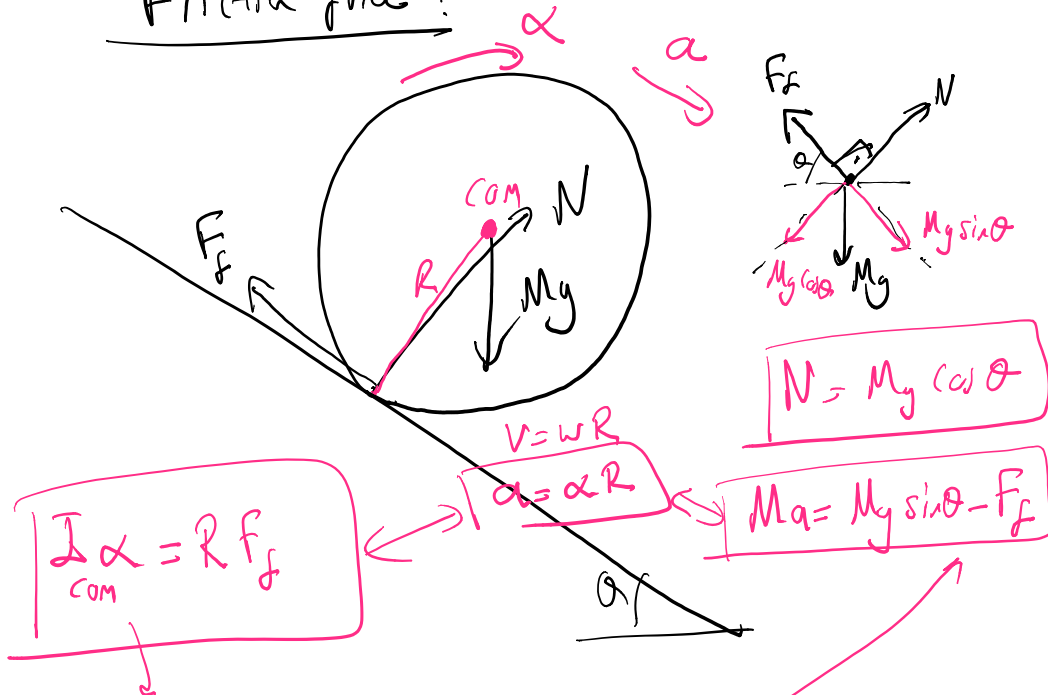
$$v_f = \sqrt{\frac{2Mgh}{M + \frac{I}{R^2}}}$$

$$\omega_f = \sqrt{\frac{2Mgh}{MR^2 + I}}$$





Friction force?



$$I \frac{a}{R} = R F_f \Rightarrow F_f = \frac{I a}{R^2}$$

$$Ma = Mg \sin \theta - \frac{I a}{R^2}$$

$$a \left(M + \frac{I}{R^2} \right) = Mg \sin \theta$$

$$a = \left(\frac{M}{M + \frac{I}{R^2}} \right) g \sin \theta$$

$$F_f = \frac{I M}{I + M R^2} g \sin \theta$$

static friction

$$F_f \leq \mu_s N$$

$$\frac{I M}{I + M R^2} g \sin \theta \leq \mu_s Mg \cos \theta$$

$$\frac{I}{(I + MR^2)} \tau_{\text{net}} \leq \mu_s$$

$$I = \frac{2}{5} MR^2$$


Rotation

$$\begin{aligned}
 & \theta, \omega, \alpha \\
 & \tau = I \alpha \\
 & \vec{\tau} = \vec{r} \times \vec{P} \\
 & I = \int r^2 dm \\
 & (I_d = I_{\text{com}} + Md^2) \\
 & K = \frac{1}{2} I \omega^2 \\
 & K = \frac{1}{2} M v_{\text{com}}^2 + \frac{1}{2} I_{\text{com}} \omega^2 \\
 & \text{Rolling without slipping.}
 \end{aligned}$$

Momentum Conservation

$$\vec{P} = m\vec{v} \Rightarrow \frac{d\vec{P}}{dt} = \vec{F} \Rightarrow \Delta\vec{P} = \underbrace{\int \vec{F} dt}_{\text{Impulse}}$$

closed system



$$\vec{P}_{\text{tot}} = m_1 \vec{v}_1 + m_2 \vec{v}_2 + \dots$$

is conserved.

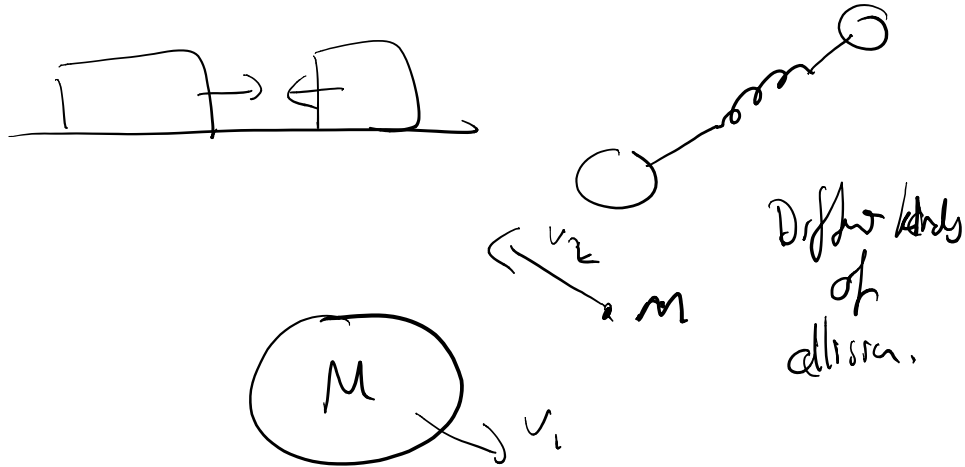
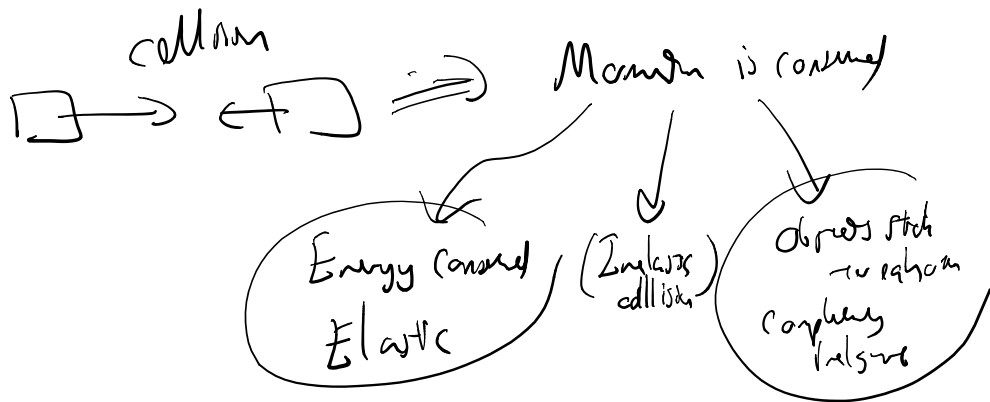
$$\vec{P} = \sum_i m_i \vec{v}_{\text{com}}$$

$$\vec{r}_{\text{com}} = \frac{m_1 \vec{r}_1 + m_2 \vec{r}_2 + \dots}{M}$$

for a closed system
 \vec{v}_{com} is constant.

collision

Momentum is conserved



Energy conservation

$$\Delta E = W_{n.c.}$$

$$W = \vec{F} \cdot \vec{d} \text{ constant}$$

$$= \int_i^f \vec{F} \cdot d\vec{l}$$

$$E_f - E_i \rightarrow K = \frac{1}{2} m v^2 + \frac{1}{2} I \omega^2$$

$$U_g = mgh \approx -G \frac{M_e m}{r}$$

$$U_s = \frac{1}{2} k \Delta^2$$

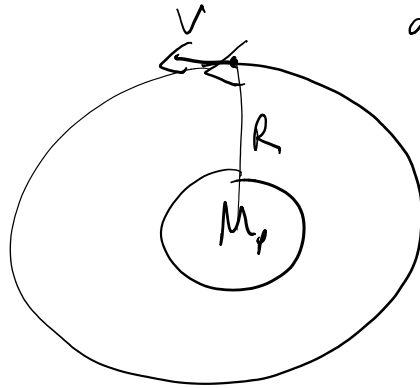
Grav. pot.

s 2

pot.

Gravitation $F_g = G \frac{m_1 m_2}{r^2}$

attraction force



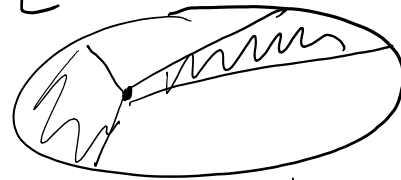
$$m \frac{v^2}{R} = F_g = G \frac{m_p m}{R^2}$$

$$v = \sqrt{G \frac{m_p}{R}}$$

$$T = \frac{2\pi R}{\sqrt{G \frac{m_p}{R}}} = \frac{2\pi}{\sqrt{G m_p}} R^{3/2}$$

$$\frac{R^3}{T^2} \Rightarrow \text{constant}$$

[Kepler's Laws]



• Ellipses
• Angular momentum